



SCHOOL / REC CHEER JUDGING SHEET

Team Name Carroll County

Division Coed

Judge No. 2

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	3.1
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	3.1
<i>Motion sharpness placements needed to be sharper. Voices were loud, but there was a lack of voice inflection. Flags needed to be sharper coming down. Signs needed to be sharper.</i>		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	7
Proper Use of Skills to Lead the Crowd	5	3.6
<i>There were stunt spacing issues (outside stunts - front to back) issues from the very beginning. There was a lot of movement underneath outside chair. Top girls' knees were bent in extensions.</i>		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	3.2
<i>Lack of transitions affected your crowd leading efforts, lack of cleanliness & synchronization also affected your crowd leading efforts.</i>		
Total	Possible	30
		20



SCHOOL / REC BUILDING JUDGING SHEET

Team Name Carroll County

Division Coed

Judge No. 3

Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	7.8
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	3.8
<i>Guys need to drive with legs Timing issues throughout Spacing issues</i>		
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	6.4
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	4.6
<i>hand in hand timing off half-up full up top girls need lock legs</i>		
Total	Possible	22.6



SCHOOL / REC OVERALL JUDGING SHEET

Team Name Carroll County

Division Coed

Judge No. 1

Standing / Running Group Tumbling - (10 Points)	Points	Score
Execution, Proper Technique, Form & Synchronization	5	0
Difficulty - Level of Skill & Number of Skills Performed	5	1.5
<p>Running full lacked proper height + set. Landed with bent legs. Sync + execution was lacking.</p>		
Jumps - (5 Points)	Points	Score
Execution, Proper Technique, Form, Height, & Synchronization	3	1.3
Difficulty - Type of Jump(s), Connections / Combos or Variety	2	0
<p>Prep + swing through was not consistent among athletes. Timing + leg speed was not uniform.</p>		
Category Impression (5 Points)	Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5	2.8
<p>Felt very rushed in skills + lost its focus.</p>		
Total	Possible 20	9.46 ✓



Point Deduction Score Sheet

Team Name Carroll County

Division: Coed

ST							
PY							
RTST							
J							

59 X BFI X 58 - X BFI X 102 BB

:45 Seconds - 1 Minute

ST								
PY								
RT/ST								
J								

ST

PY

RT/ST

J

:15 - :30 Seconds

ST

PY

RTST

J

BB

1:13

X

1:13

X

BB

1:00 Minute - 1:15

ST PY RTST J BB X 152 BFT ?

1:45 - 2:00

ST									
PY									
RT/ST									
J									
:30 - :45 Seconds									

Time	ST	PY	RT/ST	J
1:15	1	1	1	0
1:20	1	1	1	0
1:25	1	1	1	0
1:30	0	0	0	1

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building	2.0
	Fall	
	PF - Pyramid Fall	3.0

Point
Deduction
Totals

$$0.25 \times \underline{\hspace{2cm}} =$$

$$0.5 \times \underline{4} = \underline{2.0}$$

$$1.0 \times 3 = 3.0$$

$$2.0 \times 1 = 2.0$$

$$3.0 \times =$$

Total

4.0



RULES VIOLATIONS

TEAM NAME Carroll County

DIVISION Code

BOUNDARY VIOLATIONS	_____ x (0.5)				
GAME DAY FORMAT VIOLATION	_____ x (1.0)				
PROP VIOLATIONS	<input type="checkbox"/> (0.5)				
UNSPORTSMANLIKE BEHAVIOR	<input type="checkbox"/> (1.0)				
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS	<input type="checkbox"/> (1.0)				
Entry Time <u>.17</u>	Total Time <u>2:28</u>	Music Time <u>1:43</u>			
Entry OT: <input type="checkbox"/> (0.25) <input type="checkbox"/> (0.5)	Routine OT: _____	x (1.0)	_____ x (2.0)		
RULE INFRACTION		WARNING	CATEGORY	PAGE #	(1.0 or 3.0)
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____	_____
SAFETY DEDUCTIONS: <u>0</u>					
RULES DEDUCTION TOTAL <u>0</u>					